GARDEN COUNTY SCHOOLS **VISION EVALUATION REPORT FORM**

A School Vision Evaluation is required for all children within six months prior to entering Nebraska schools for the first time (includes beginner grades including Kindergarteners, transfers, and other students new to Nebraska) [Nebraska Revised Statute 79-214]

| | | Date: | |
|---|--|-------------------------------------|---|
| | | Daic | |
| Status (check one): | Beginner Grade | _Transfer Student from Out of State | |
| | | | Recommend |
| REQUIRED TESTS* | Pass | Fail | Further Evaluation (comments noted below) |
| Amblyopia | | | |
| Strabismus | | | |
| nternal Eye Health | | | |
| External Eye Health | | | |
| isual Acuity | Right eye @ distance (20 ft.): | 20/ | _ aided/unaided |
| | Left eye @ distance (20 ft.): | 20/ | |
| | Right eye @ near (16 in.): | | |
| | Left eye @ near (16 in.): | | |
| DDITIONAL TEST | TC Dass | Fail | Recommend |
| | | | |
| | | Fail | Recommend Further Evaluation |
| Eye Alignment at Dist | ance | Fail | |
| Eye Alignment at Dist Eye Alignment at Near | ance | Fail | |
| Eye Alignment at Dist. Eye Alignment at Near Depth Perception | ance | Fail | |
| Eye Alignment at Dist Eye Alignment at Near Depth Perception Color Vision | ance | Fail | |
| Eye Alignment at Dist Eye Alignment at Near Depth Perception Color Vision Focusing Amount | ance | Fail | |
| Eye Alignment at Dist. Eye Alignment at Near Depth Perception Color Vision Focusing Amount Focusing Flexibility | ance | Fail | |
| Eye Alignment at Distage Alignment at Near Depth Perception Color Vision Focusing Amount Focusing Flexibility Focusing Lag (Accurate | ance | Fail | |
| ADDITIONAL TEST Eye Alignment at Dist Eye Alignment at Near Depth Perception Color Vision Focusing Amount Focusing Flexibility Focusing Lag (Accurate Convergence (Crossing Saccade (Rapid) Eye Manual Convergence (Rapid) Eye Manual | ance f cy) g) Ability Movement | Fail | |
| Eye Alignment at Dist. Eye Alignment at Near Depth Perception Color Vision Focusing Amount Focusing Flexibility Focusing Lag (Accurate Convergence (Crossing Cacade (Rapid) Eye Mersuit (Tracking) Eye | cy) g) Ability Movement Movement Movement | | Further Evaluation |
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